

DATA REPRESENTATION

Problem Solving with Computers-I

C++

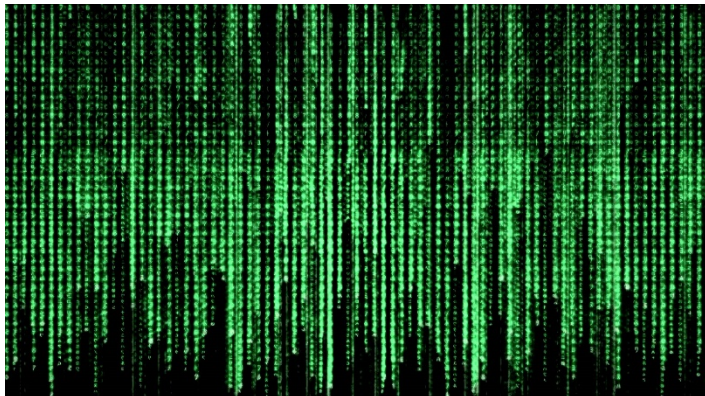
```
#include <iostream>
using namespace std;

int main(){
    cout<<"Hola Facebook!n";
    return 0;
}
```



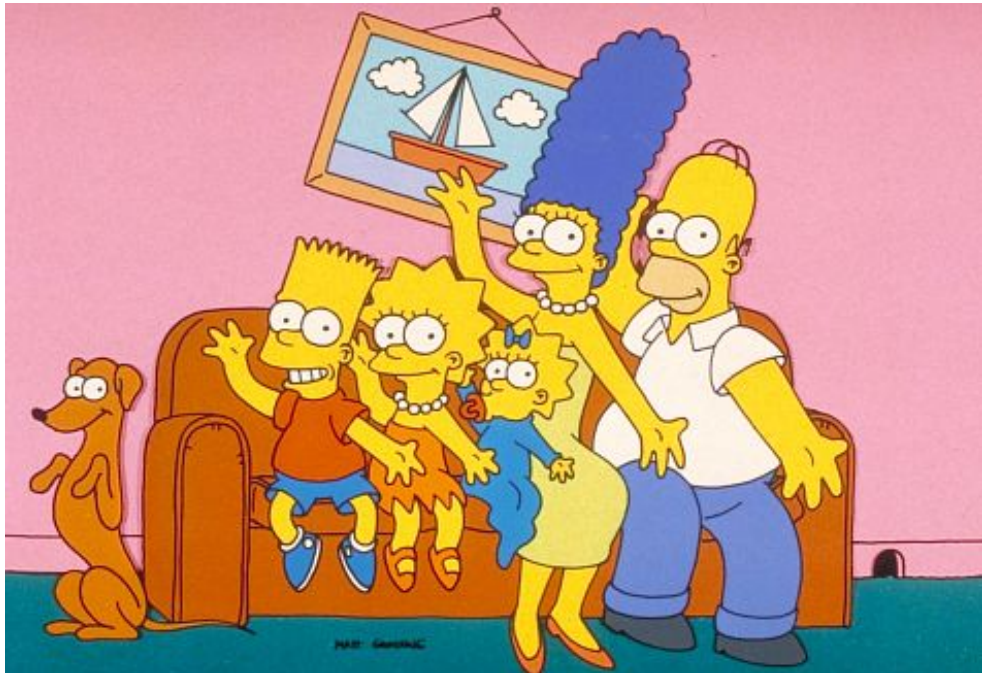
What does 'data' on a computer look like?

- Imagine diving deep into a computer
- Expect to see all your data as high and low voltages
- In CS we use the abstraction:
 - High voltage: 1 (true)
 - Low voltage: 0 (false)



Decimal (base ten)

- Why do we count in base ten?
- Which base would the Simpson's use?



External vs. Internal Representation

- **External representation:**
 - Convenient for programmer
- **Internal representation:**
 - Actual representation of data in the computer's memory and registers: Always binary (1's and 0's)

Positional encoding for non-negative numbers

- Each position represents some power of the base

Why is each base important??

$101_5 = ?$ In decimal

A. 26

B. 51

C. 126

D. 130

Binary representation (base 2)

- On a computer all data is stored in binary
- Only two symbols: 0 and 1
- Each position is called a *bit*
- *Bits take up space*
- 8 bits make a *byte*
- *Example of a 4-bit number*

Converting between binary and decimal

Binary to decimal: $1\ 0\ 1\ 1\ 0_2 = ?_{10}$

Decimal to binary: $34_{10} = ?_2$

Hex to binary

- Each hex digit corresponds directly to four binary digits
- Programmers love hex, why?

$25B_{16} = ?$ In binary

00	0	0000
01	1	0001
02	2	0010
03	3	0011
04	4	0100
05	5	0101
06	6	0110
07	7	0111
08	8	1000
09	9	1001
10	A	1010
11	B	1011
12	C	1100
13	D	1101
14	E	1110
15	F	1111

Hexadecimal to decimal

$$25B_{16} = ? \text{ Decimal}$$

Hexadecimal to decimal

- Use polynomial expansion
- $25B_{16} = 2 \cdot 256 + 5 \cdot 16 + 11 \cdot 1 = 512 + 80 + 11$
 $= 603$
- Decimal to hex: $36_{10} = ?_{16}$

Binary to hex: 1000111100

A. 8F0

B. 23C

C. None of the above

BIG IDEA: Bits can represent anything!!

Numbers	Binary Code
----------------	--------------------

0	
---	--

1	
---	--

2	
---	--

3	
---	--

How many (minimum) bits are required to represent the numbers 0 to 3?

BIG IDEA: Bits can represent anything!!

Colors



Binary code

How many (minimum) bits are required to represent the three colors?

BIG IDEA: Bits can represent anything!!

Characters

'a'

'b'

'c'

'd'

'e'

N bits can represent at most 2^N things

What is the minimum number of bits required to represent all the letters in the English alphabet?

- A. 3
- B. 4
- C. 5
- D. 6
- E. 26

BIG IDEA: Bits can represent anything!!

- Logical values?

- 0 \Rightarrow False, 1 \Rightarrow True

- colors ?



- Characters?

- 26 letters \Rightarrow 5 bits ($2^5 = 32$)
- upper/lower case + punctuation \Rightarrow 7 bits (in 8) (“ASCII”)



- standard code to cover all the world's languages \Rightarrow 8,16,32 bits (“Unicode”)

www.unicode.com

- locations / addresses? commands?

- **MEMORIZE:** N bits \Leftrightarrow at most 2^N things

What is the maximum positive value that can be stored in a byte?

- A. 127
- B. 128
- C. 255
- D. 256

BIG IDEA: Bits can represent anything!!

Signed numbers

Binary Code

-3

-2

-1

0

1

2

How many (minimum) bits are required to represent the numbers -3 to 2?

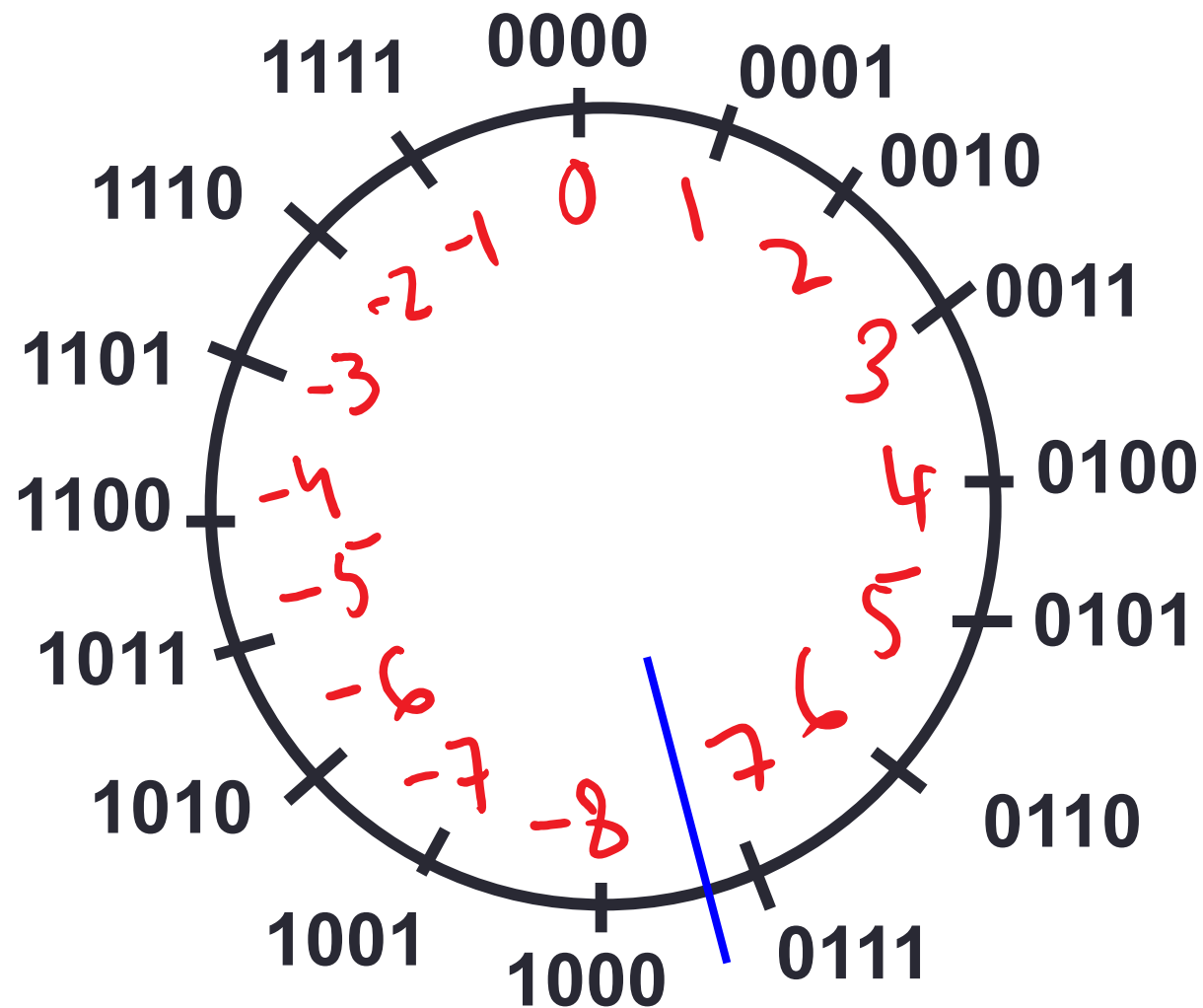
Two's Complement

- Most significant bit represents a large negative weight:

- To find the 2's complement representation
 - Write unsigned representation of the number saving one bit for sign
 - Flip all the bits
 - Add 1

Two's Complement

- Flip all the bits of unsigned representation and add 1



$$2 - 3 = ?$$

Two's Complement: $1101_2 = ?_{10}$

- A. -2
- B. -3
- C. -4
- D. -5

Addition and Subtraction

- Positive and negative numbers are handled in the same way.
- The carry out from the most significant bit is ignored.
- To perform the subtraction $A - B$, compute $A +$ (two's complement of B)

Data types

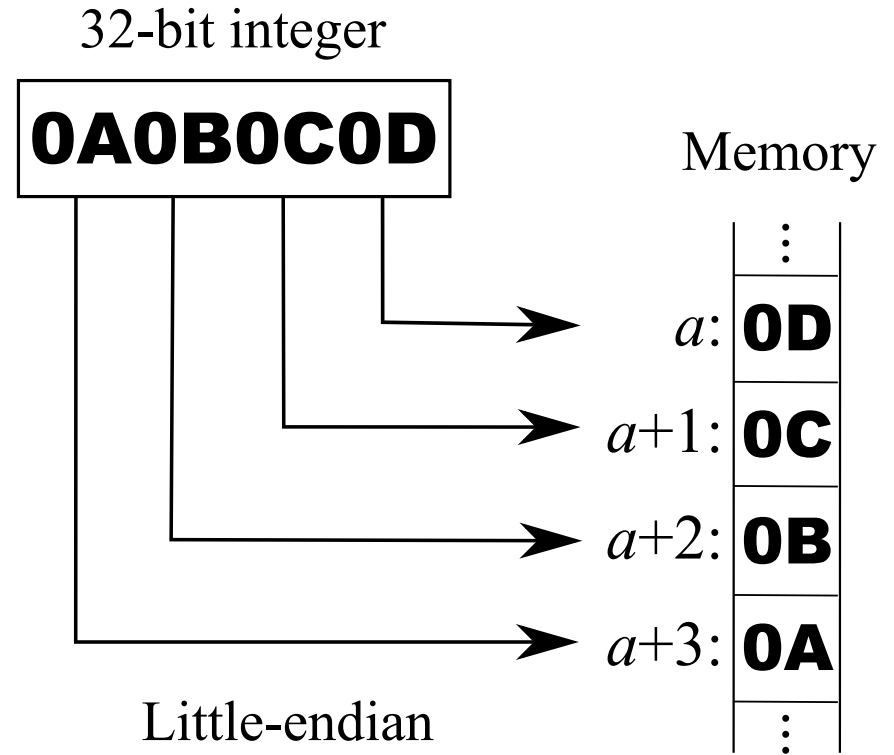
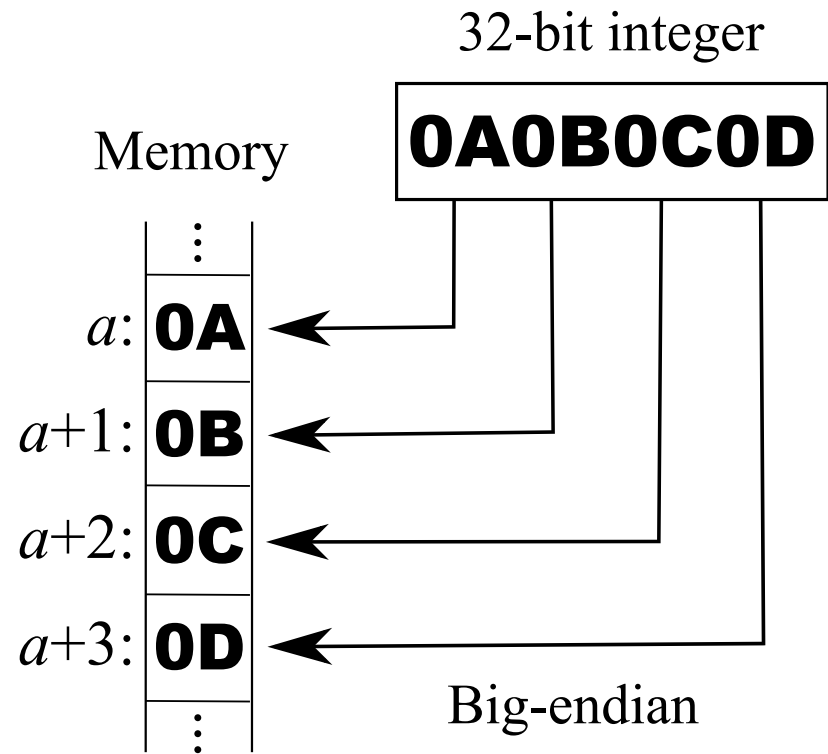
Binary numbers in memory are stored using a finite, fixed number of bits typically:

- 8 bits (byte)
- 16 bits (half word)
- 32 bits (word)
- 64 bits (double word or quad)

Data type of a variable determines the:

- exact representation of variable in memory
- number of bits used (fixed and finite)
 - range of values that can be correctly represented

Big/Little Endian



Bitwise operators

- `||` \rightarrow `|`
- `&&` \rightarrow `&`
- `!` \rightarrow `~`
- `^` doesn't have a Boolean equivalent
- How could you use bitwise operators to figure out if a number is odd/even?