

# FILE IO

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Problem Solving with Computers-I

C++

```
#include <iostream>
using namespace std;

int main(){
    cout<<"Hola Facebook\n";
    return 0;
}
```



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## for loop OR while loop? Which one should you use?

```
for (int i = 0; i < 15; i++) {  
    cout << i << endl ;  
}
```

```
int j =0;  
int n;  
while(j < 15) {  
    cout << "Enter a number" << endl ;  
    cin>>n;  
    j = j+n;  
    cout<<"Current value of j is:"<<endl;  
}
```

# Let's look at how C++ programs interface with files

```
ifstream ifs; // the stream we will use for the input file
```

Q: Assume you are working with a file directly on a unix shell (not in the context of a C++ program). If you wanted to read the content of an existing file, which of the following would you do first?

- A. Copy it using the 'cp command'
- B. Open it with an editor like vim or emacs

# Opening a C++ file

```
ifstream ifs; // the stream we will use for the input file  
ifs.open("animals01.txt"); //Opening a file in C++
```

Q: Again assume you're on a unix shell. Which of the following would happen if you tried opening a file (with vim or emacs) that doesn't exist?

- A. A new file is created
- B. An error message is displayed

# What if opening the file failed!

```
ifstream ifs; // the stream we will use for the input file  
ifs.open("animals01.txt"); //Opening a file in C++
```

Why would opening the file fail?

- You don't have the correct permissions (true both for C++ programs and editors)
- The file does not exist (happens only if you are trying to read from the file)

But how do we detect failures in a C++ program?

# Doing a status check in your C++ program

```
ifstream ifs; // the stream we will use for the input file  
ifs.open("animals01.txt"); //Opening a file in C++
```

```
ifs.fail() //This function call returns a TRUE if there was  
          //a failure, and a false otherwise
```

If there was a failure when trying to open a file, your program is not going to crash, but proceeding to do other things would be futile!

Activity 1: With your peer group write some C++ code that causes your program to exit if there was a failure when opening a file.

# File was opened successfully, let's read one line!

```
string thisline;  
getline(ifs,thisLine); // different from any function call we've  
                        // seen thus far
```

# What is the output of this program for the provided code, and the given file?

```
string thisline;  
getline(ifs,thisLine);  
cout<< thisline << " ";  
getline(ifs,thisLine);  
cout<< thisline;
```

animals01.txt

```
duck  
goose  
duck
```

- A. duck duck
- B. duck goose
- C. goose duck
- D. goose goose
- E. duck goose duck



# What if I had one too many getline() statements?

```
string thisline;
for( int i=0; i<4; i++){
    getline(ifs,thisLine);
    cout<< thisline <<" ";
}
```

animals01.txt

```
duck
goose
duck
```

The behavior is indeterminate.

What are our options to avoid reading past the end of the file?

# Status check on getline()

```
string thisline;
for( int i=0; i<4; i++){
    getline(ifs,thisLine);
    cout<< thisline <<" ";
    cout<< ifs.eof()<<endl;
}
```

animals01.txt

```
duck
goose
duck
```

`ifs.eof()` : returns a true if `getline` previously tried to read past the last line, false otherwise

Activity 2: With your peer group modify the above code, so that the program prints out all the lines in the file, without attempting to read past the last line. Hint use `ifs.eof()`

```

#include <iostream>
#include <fstream>

using namespace std;

int main( int argc, char** argv )
{
    ifstream theFile;
    string thisLine;
    theFile.open( argv[1] );
    while ( 1 ) {
        _____ A _____;
        if (theFile.eof()) break;
        _____ B _____;
        cout << thisLine << endl;
    }
    theFile.close();
}

```

Where should we place the following C++ statement in order to correctly read and print all lines in a file (one at a time)

```
getline( theFile, thisLine );
```

*C. Either A or B*

*D. None of the above*

# MAKEFILES AND COMPILATION

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Problem Solving with Computers-I

C++

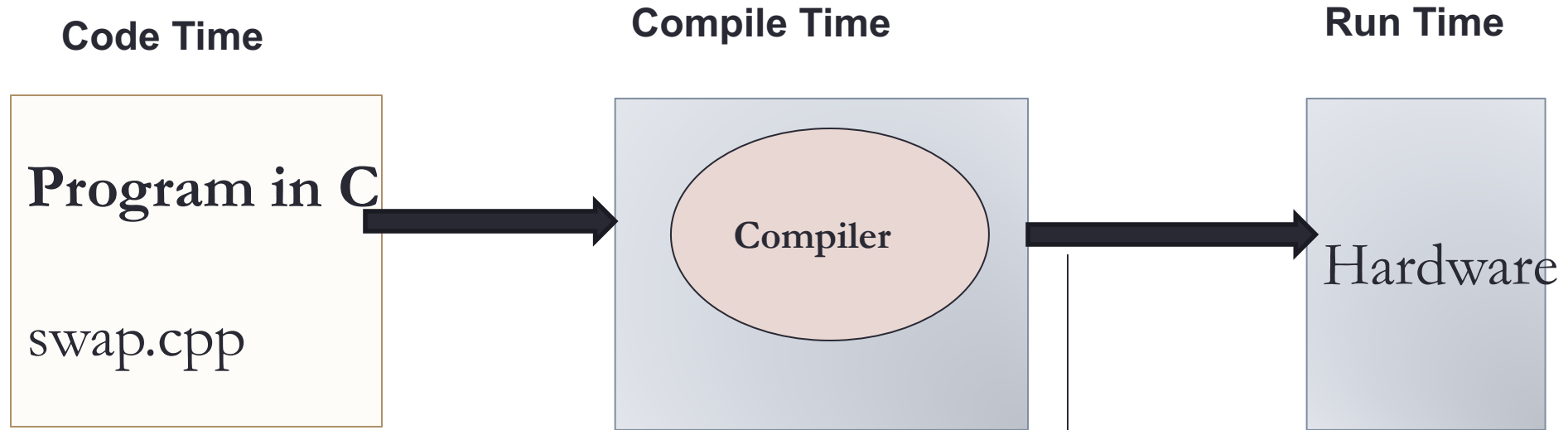
```
#include <iostream>
using namespace std;

int main(){
    cout<<"Hola Facebook!";
    return 0;
}
```



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# Steps in program translation



## Program:

Text file stored on computers hard disk or some secondary storage

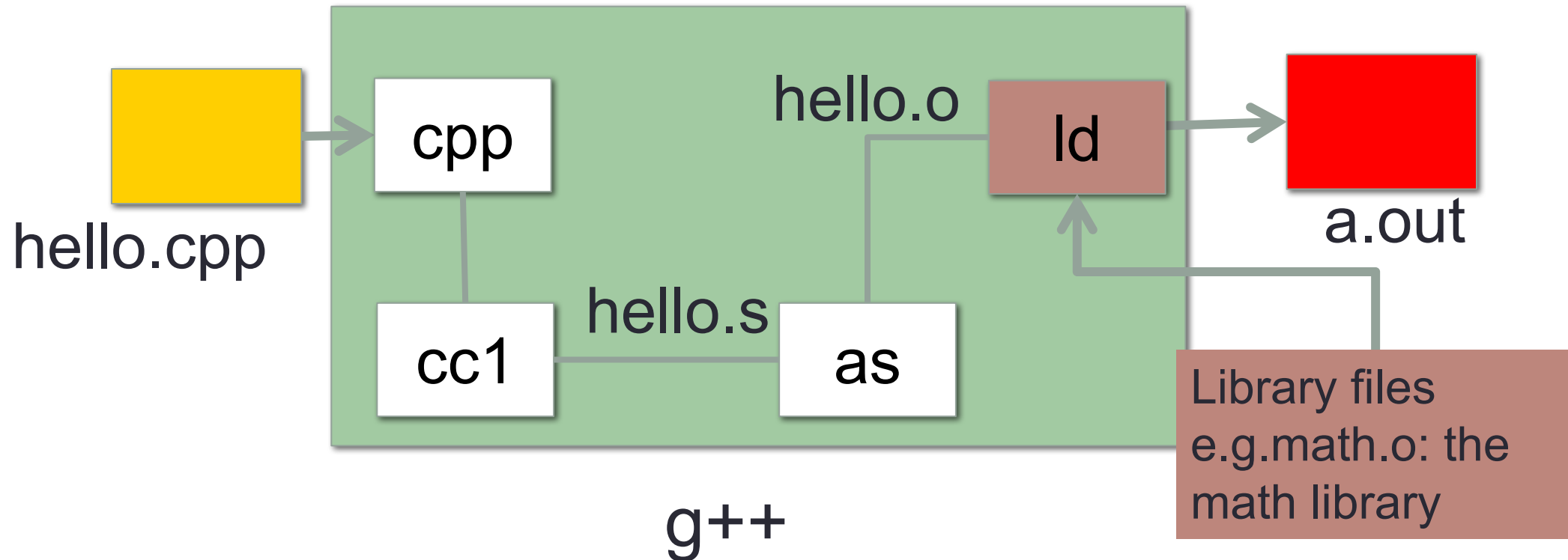
## Executable:

Program in machine code  
+Data in binary

```
10001100011000100000000000000000  
10001100111100100000000000000100  
10101100111100100000000000000000  
10101100011000100000000000000100
```

# g++ is composed of a number of smaller programs

- Code written by others (libraries) can be included
- ld (linkage editor) merges one or more object files with the relevant libraries to produce a single executable



# Steps in gcc

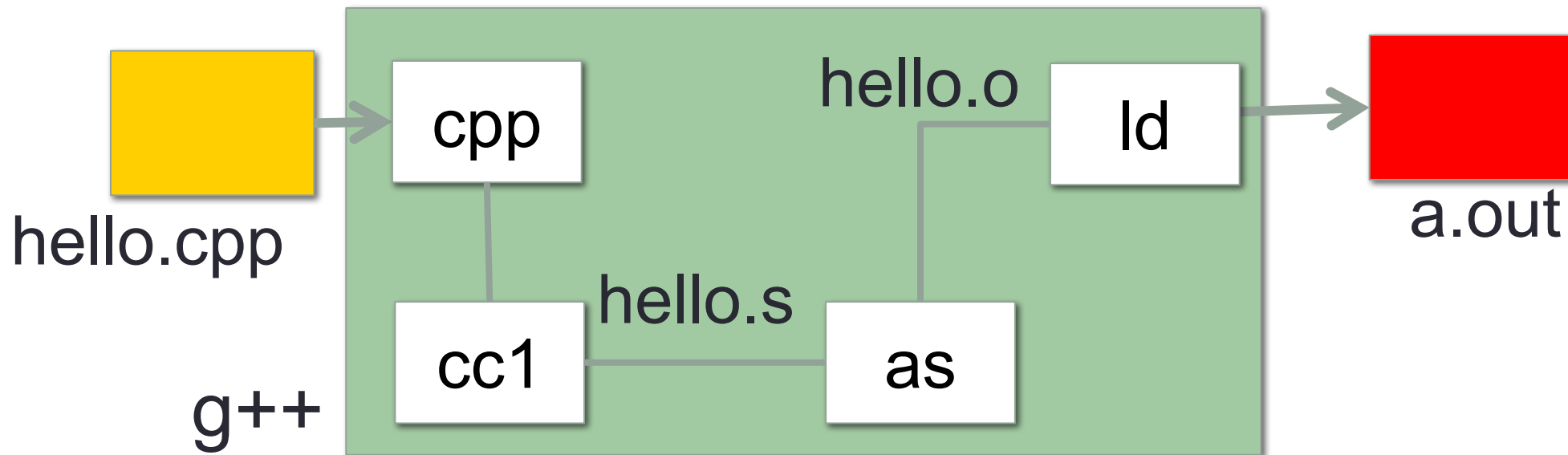
- Ask compiler to show temporary files:

```
$ g++ -S hello.cpp
```

```
$ g++ -c hello.o
```

```
$ g++ -o hello hello.cpp
```

```
$ g++ functions.o main.o -o myhello
```



# Demo

- Makefiles (used to automate compilation of medium to large projects) consisting of many files
- We will start by using a Makefile to compile just a single program
- Extend to the case where your program is split between multiple files
- By the end of this you should know what each of the following are and how they are used in program compilation
  - Header file (.h)
  - Source file (.cpp)
  - Object file (.o)
  - Executable
  - Makefile
  - Compile-time errors
  - Link-time errors